Theatre Arts

For courses marked with an asterisk (*), frequency depends on staff/ resources/student need.

LOWER DIVISION

TA 104. Story Through Word & Image [4]. Universal and archetypal principles of story with an emphasis on using images and words for creating stories for theatre and film. [C-LD.]

TA 105. Acting 1: Principles of Performance [3]. Theatre games, improvisation, movement, voice. Techniques applicable first to the individual and second to principles of performance in film and theatre. [C-LD.]

TA 106. Behind the Scenes in Theatre [3]. Guest lectures on scenery, lighting, costumes, playwriting, choreography, and other phases of theatre, film, and dance production. Discuss and help to prepare plays, dances, and films in production. [C-LD.]

TA 107. Dramatic Writing [3]. Basic principles including structure, dramatic action, and characterization. Exercises and writing projects in writing for stage and film. [C-LD.]

TA 215. Acting 2: Principles of Voice and Movement [4]. Introduction of fundamental physical and vocal techniques for the performer, including body awareness, voice production, phonetics and dialect work, and continued developed performance practices and theory with an emphasis on canon works.

TA 221. Makeup for Stage & Screen [2]. Theories and practical experience in a lab/lecture situation.

TA 231. Production & Stage Management [2]. Explores the relationship between stage and production management through vocabulary acquisition, historical perspectives, communication tools, and hands-on management projects. HSU's production model and world theatre models are examined.

TA 237. Production Techniques [3]. Tools/techniques to realize the visual aspects of production safely. Explores relationships between design, use, and construction techniques.

UPPER DIVISION

TA 307. Theatre of the Oppressed [3]. Survey/apply this collection of techniques, exercises, and games. Explore theatre as a tool of social and political activism. [Rep once, but without GE credit. DCG-d, C-U.D.]


TA 322. Creative Drama [3]. Theatre games, movement, storytelling, improvisation, and role playing interrelate in original dramatizations. These develop children's creative capacities. Culminates in lab situations with elementary children. [Occasional off-campus field trip during school hours or on weekend.]

TA 328. Production Practicum [1]. Required laboratory course for students' participation in departmental mainstage productions. Opportunities include acting, design, stage management, house management, publicity, directing/assistant directing, and run crews. [CR/NC. Rep.]


TA 333. Lighting Design Stage & Screen [4].* Stage and film lighting design as sculptural, symbolic, and emotional compositions in theory and practice. [Rep.]

TA 336. Costume Design Stage & Screen [4].* Skills for designing and producing costumes for stage, film, and television. Includes color theory, fabric options, and scale. [Rep.]

TA 340. Theatre History and Criticism I [4].* Intellectual, cultural, artistic, and introductory critical theory perspectives in international theatre history and dramatic literature from 5th century BCE through Elizabethan era.

TA 341. Theatre History and Criticism II [4].* Intellectual, cultural, artistic and introductory critical theory perspectives in international and multicultural theatre history and dramatic literature from 18th century through Post-Modernism. [DCG-n.]

TA 387. Performance Workshop [1-4]. Special topics in stage performance and actor training. Subject and area of focus vary. [Rep.]

TA 377. Kennedy Center American College Theatre Festival [1]. Workshop for students who are selected to participate at KCACTF. Departmental application process required - see advisor. [Rep.]

TA 387. Design & Technology Workshop [1-4]. Special topics in theatre design and technology. Structure and curriculum varies. Appropriate skill level or knowledge required depending on curriculum. [Rep.]


TA 451. Principles of Stage Directing [4].* Students learn the principles and aesthetics of stage directing, including script analysis, character development, creative collaboration, and physical staging. [Prereq: junior or senior standing.]