**Theatre Arts**

For courses marked with an asterisk (*), frequency depends on staff resources/student need.

**LOWER DIVISION**

TA 104. Story Through Word & Image [4]. Universal and archetypal principles of story with an emphasis on using images and words for creating stories for theatre and film. [C-LD.]

TA 105. Acting 1: Principles of Performance [3]. Theatre games, improvisation, movement, voice. Techniques applicable first to the individual and second to principles of performance in film and theatre. [C-LD.]

TA 106. Behind the Scenes in Theatre [3]. Guest lectures on scenery, lighting, costumes, playwriting, choreography, and other phases of theatre, film, and dance production. Discuss and help to prepare plays, dances, and films in production. [C-LD.]

TA 107. Dramatic Writing [3]. Basic principles including structure, dramatic action, and characterization. Exercises and writing projects in writing for stage and film. [C-LD.]

TA 121. Makeup for Stage & Screen [2]. Theories and practical experience in a lab/lecture situation.

TA 137. Production Techniques [4]. Tools/techniques to realize the visual aspects of production safely. Explores relationships between design, use, and construction techniques.

TA 215. Acting 2: Principles of Voice and Movement [4]. Introduction of fundamental physical and vocal techniques for the performer, including body awareness, voice production, phonetics and dialect work, and developed performance practices and theory with an emphasis on canon works. [Prereq: TA 105.]

TA 231. Production & Stage Management [2]. Explores the relationship between stage and production management through vocabulary acquisition, historical perspectives, communication tools, and hands-on management projects. HSU’s production model and world theatre models are examined.

**UPPER DIVISION**

TA 307. Theatre of the Oppressed [3]. Survey/apply this collection of techniques, exercises, and games. Explore theatre as a tool of social and political activism. [Rep once, but without GE credit. DCO-d. C-UD.]


TA 322. Creative Drama [3]. Theatre games, movement, storytelling, improvisation, and role playing interrelate in original dramatizations that develop children’s creative capacities. Culminates in lab situations with elementary children. [Occasional off-campus field trip during school hours or on weekend.]

TA 325. Studio Productions [1-4]. Workshop with opportunities for student projects directing and stage readings of original work. Application of skills learned in other classes and practicums, and applying them to a student’s own production. [Prereq: junior or senior standing, or IA. TFD, TA, and film majors only. Rep; multiple enrollments in term.]

TA 326. Performance Practicum [1]. Performance Practicum is a laboratory course for students participating in the performance aspect of staged or filmed works. [CR/NC. Rep.]

TA 327. Pre-Production Practicum [1]. Pre-Production Practicum is a laboratory course for students participating in the build and construction of staged and filmed works. Areas include scenery, costumes, lighting, properties, and others. [CR/NC. Rep.]


TA 333. Lighting Design Stage & Screen [4]. Stage and film lighting design as sculptural, symbolic, and emotional compositions in theory and practice. [Rep.]


TA 340. Theatre History I [4]. Intellectual, cultural, artistic and introductory critical theory perspectives in international theatre history and dramatic literature from 5th century BCE through Elizabethan era.

TA 341. Theatre History II [4]. Intellectual, cultural, artistic and introductory critical theory perspectives in international and multicultural theatre history and dramatic literature from 18th century through Post-Modernism. [DCO-n.]

TA 351. Principles of Stage Directing [4]. Students learn the principles and aesthetics of stage directing, including script analysis, character development, creative collaboration, and physical staging.


TA 431. Scene Design Technology [2-4]. Advanced technical studies in scenic design production for stage and film. Includes props, scenic painting, model making, CAD, technical engineering, and professional presentation practices.

TA 433. Lighting Design Technology [2-4].* Stage and film lighting design as sculptural, symbolic, and emotional compositions in theory and practice.

TA 436. Costume Design Technology [2-4].* Skills necessary to create costumes for stage and screen including sewing, patternmaking, dyeing, mask making, and millinery. [Rep once.]

TA 448. Critical Analysis Stage & Film [4]. Exploration of the varied historical and contemporary critical and theoretical perspectives in theatre and film. [Prereq: junior or senior standing. Rep.]

TA 480. Special Topics in Theatre Arts [1-4]. Variable topics. Check with Department for upcoming topics. [Rep; multiple enrollments in term.]

TA 494. Senior Seminar [2]. Exploration and discussion of current trends and topics in the cinematic and performing arts. Examination of creativity and the life of the artist in contemporary society. Resume/reel/portfolio preparation and presentation techniques. [Prereq: at least 20 units of Theatre Arts or Film classes.]

TA 499. Directed Study [1-6].* Individual work on selected problems in Theatre. Hours TBA. [Rep; multiple enrollments in term.]